

OCTOBER 2020  
EBS 168J  
LEARNING THEORIES FOR TEACHING  
COMPUTING  
1 HOUR

Candidate's Index Number:

Signature:

UNIVERSITY OF CAPE COAST  
COLLEGE OF EDUCATION STUDIES  
SCHOOL OF EDUCATIONAL DEVELOPMENT AND OUTREACH  
INSTITUTE OF EDUCATION

COLLEGES OF EDUCATION  
FOUR-YEAR BACHELOR OF EDUCATION (B.ED)  
FIRST YEAR, END-OF-SECOND SEMESTER EXAMINATION, OCTOBER, 2020

OCTOBER 26, 2020

LEARNING THEORIES FOR TEACHING  
COMPUTING

2:45 PM – 3:45 PM

SECTION B  
[60 marks]

Answer any TWO questions from this section.

1.
  - a. State **three** basis for using computers for behaviourist learning. [6 marks]
  - b. Explain **two** educational implications of operant conditioning in ICT classrooms. [16 marks]
  - c. Explain any **two** of how classroom instruction should reflect the behaviourist principles of operant conditioning. [8 marks]
  
2.
  - a.
    - i. What is theory? [3 marks]
    - ii. State **three** characteristics of a theory. [6 marks]
  - b. With clear examples, state **three** educational implications of Pavlov's experiment to ICT classroom situations. [9 marks]
  - c. Explain Thorndike's **three** laws of learning in an ICT classroom. [12 marks]
  
3.
  - a. With the *stimulus-response model*, state the **three** key assumptions that underpin this view. [3 marks]
  - b. State **three** teaching methods based on some principles of cognitive learning theory used in the ICT classroom and write short notes on each. [21 marks]
  - c. Name **one** hardware that can be used at each of the stages of the Information Processing Cycle. [9 marks]

- 4.
- a. Explain **two** ways by which technology can tie in with constructivist principles to help learners increase their interests and extend their abilities in learning ICT. **[10 marks]**
  - b. State **five** bases for using computers for constructivist learning. **[10 marks]**
  - c. Explain **two** technology tools for knowledge construction and problem solving. **[10 marks]**